Miloš Palguta

Záhradnícka 286/5, 05801 Poprad, Slovak republic

Mobile: +420 774 371 999 E-mail: milos@palguta.com Date of Birth: 15.2.1984

Personal Statement

A Computer Graphics graduate from the Brno University of Technology. I have skills and knowledge essential for modeling any kind of objects from the beginning to the end. I'm looking for post in graphics industry where I can use my strong modelling and texturing skills.

EDUCATION

2006 – 2009 Brno University of Technology

Ing. (equivalent to MSc.) – Master's Degree Programme (Information Technology) in the field Computer Graphics and Multimedia

Modules included:

- Computer Graphics
- Image Processing
- Multimedia
- Physical Optics
- Advanced Computer Graphics

- Graphical and Sound Interfaces and Standards
- Computer Vision
- Computer Art
- Visualization and CAD

MSc Thesis in final year: Modelling of realistic human character

Devoted to modelling, mapping, sculpting, texturing, rigging, skinning, material making and rendering of anatomically correct male character. Project received good results and gave tremendous experience in rendering and human anatomy.

2002 – 2006 Brno University of Technology

Bc. (equivalent to BSc.) – Bachelor's Degree Programme in the field Information Technology

Modules included:

- Physics
- Ms Windows Professional

- Computer Graphics Principles
- Web Page Design

1998 – 2002 High school, St. Dominika Tatarku, Poprad Focused on Informatics

1990 – 1998 ZŠ Tajovského st., Poprad Focused on Mathematics

WORK EXPERIENCE

May 2006 - July 2007 Illusion Softworks, Character Modeller

Worked in a busy team usually under deadline pressure. I learned to achieve equilibrium between maximum quality and delivery on time. Often selected and made responsible for testing new work pipelines and methods.

July 2007 - February 2009 Freelance

Worked during Master's Degree studies for companies and other freelance graphics artists. Always met the deadline and quality requirements.

February 2009 – ... Freelance Full-time freelance graphics artist.

INTERESTS

Invention. Always trying to find better, faster and less difficult solution for any problem. Often brainstorming with friends and getting new ideas. Also reading sci-fi book gives often interesting ideas.

Sport. After hard mental work the best relax is physical work.

Social activities. Meeting people in wide area of activities (e.g. poker, pub, sport activities etc.).

SKILLS

- Computing.
 3d studio max
 Adobe Photoshop
 Z-Brush
 MS operating systems
 MS-Office products
- Language. Native Slovak and Czech. Good conversational English.
- Driving. Full current clean driving license.